Second Semester

Computer Science Paper - I-DATABASE MANAG ENT SYSTEMS

MAXIMUM MARKS: 30 ANSWER ALL QUESTIONS

1.

- a) What are the main advantages of using the DBMS approach over traditional file processing systems?
- b) Explain the classification of DBMSs and describe client/server architectures for DBMS.

2.

- a) Define data abstraction and explain the three levels of database architecture with an example.
- b) Discuss the roles and responsibilities of a Database Administrator (DBA).

3.

- a) Explain the conceptual data model and relationship constraints in the ER model.
- b) Illustrate an ER diagram for a University database, showing entities, attributes, and relationships.

4.

- a) Describe the concepts of Specialization and Generalization. Compare their characteristics and constraints.
- b) Explain how Union Types (Categories) are modeled in the EER diagram.

- a) Define Relational Schema and explain keys and integrity constraints with examples. (7M)
- b) Write short notes on Tuple Relational Calculus and Domain Relational Calculus. (7M)

Second Semester

Computer Science Paper - I-DATABASE MANAG ENT SYSTEMS

MAXIMUM MARKS: 30 ANSWER ALL QUESTIONS

1.

- a) Write SQL statements for the following:
- i) Create a database schema for an Employee system.
- ii) Retrieve all employees with salary greater than 50,000.
- iii) Display employees grouped by department with average salary.
- b) Explain the role of triggers and views in SQL. Give examples.

2.

- a) Explain Functional Dependencies with examples. How are they used in normalization?
- b) Describe the properties of relational decompositions and explain lossless join decomposition.

3.

- a) What is Boyce-Codd Normal Form (BCNF)? How does it differ from 3NF?
- b) Explain Multivalued and Join Dependencies and how they lead to 4NF and 5NF.

4.

- a) Explain the principles of schema design in MongoDB with a suitable e-commerce example.
- b) Describe the aggregation framework in MongoDB and how it is used for analyzing order data.

- a) Discuss document updates, atomic operations, and delete mechanisms in MongoDB.
- b) Write short notes on:
- i) MongoDB collections and documents
- ii) E-commerce query examples using MongoDB

Second Semester

Computer Science Paper - II- DESIGN AND ANALYSIS OF ALGORITHMS

- 1.a) Explain algorithm specification and asymptotic notations used for analyzing complexity.
 - b) Write short notes on elementary data structures: stacks, queues, and dictionaries.
- **2.**a) Explain how trees and graphs are represented in memory.
 - b) Write algorithms for union and find operations on disjoint sets.
- **3.**a) Describe the general method of divide and conquer. Write algorithms for binary search and merge sort.
 - b) Compare merge sort and quick sort in terms of time complexity.
- **4.**a) Derive the recurrence relation for Strassen's matrix multiplication.
 - b) Explain selection and maximum–minimum algorithms with examples.
- **5.**a) Explain the greedy method. Discuss its applications with examples.
 - b) Solve the "optimal storage on tapes" problem for program lengths (5, 10, 3).

Second Semester

Computer Science Paper - II- DESIGN AND ANALYSIS OF ALGORITHMS

- 1.a) Explain how the greedy method differs from dynamic programming.
 - b) Find the minimum cost spanning tree using Prim's and Kruskal's algorithms.
- 2.a) Describe the dynamic programming approach for computing all-pairs shortest paths.
- b) Explain the concept of biconnected components and DFS traversal.
- **3.**a) Write the dynamic programming formulation for the reliability design problem.
 - b) Explain how connected components and spanning trees are identified in a graph.
- **4.**a) Write a branch and bound algorithm for the Traveling Salesman Problem (TSP).
 - b) Explain the role of bounding and pruning in branch and bound algorithms.
- **5.**a) Write a backtracking algorithm for solving the sum of subsets problem.
 - b) Explain the differences between backtracking and branch and bound approaches.

Second Semester

Computer Science Paper - III- SOFTWARE ENGINEERING

MAXIMUM MARKS: 30 ANSWER ALL QUESTIONS

1.

- a) Define Software Process Framework. Explain its generic activities with a neat diagram.
- b) Compare and contrast Waterfall, Spiral, and Agile models of software process.

2.

- a) Explain the concept of Software Engineering Layers (Tools, Process, Methods, Quality Focus).
- b) Describe the importance of Software Process Adaptation and discuss the Unified Process Model.

3.

- a) What are Metrics in the Process and Project Domains? Explain with examples from real projects.
- b) Discuss Software Measurement Principles and their role in project tracking and control.

4.

- a) Explain the Role of a Project Manager in software project planning and control.
- b) Discuss the W⁶HH Principle proposed by Barry Boehm for project management and estimation.

- a) What is Requirement Analysis? Explain the activities and challenges in requirement elicitation.
- b) Describe the Elements of the Analysis Model and how they assist design engineers.

Second Semester

Computer Science Paper - III- SOFTWARE ENGINEERING

MAXIMUM MARKS: 30 ANSWER ALL QUESTIONS

1.

- a) Explain Object-Oriented Analysis (OOA) and its advantages over traditional analysis methods.
- b) Describe Design Concepts such as abstraction, refinement, and modularity with examples.

2.

- a) What are Architectural Patterns? Explain any two patterns used in software design.
- b) Discuss User Interface Design Activities and the role of prototypes in UI development.

3.

- a) Explain Architectural Design Evaluation Criteria in terms of performance, scalability, and maintainability.
- b) Describe User Interface Evaluation Metrics such as learnability and efficiency.

4.

- a) Explain Test Strategies for Object-Oriented Software with an example.
- b) Describe the Levels of Testing Unit, Integration, Validation, and System Testing.

- a) Explain the Cleanroom Software Engineering Process and how it achieves high reliability.
- b) Write short notes on Testing for Specialized Environments (GUI, Client-Server, Real-Time).

Second Semester

Computer Science Paper - IV- COMPUTER NETWORKS

- 1.a). Discuss about Guided Transmission Media
 - b). Write about the data link layer design issues.
- 2. a). Describe goBack N Protocol
 - b). Explain about sliding window protocols.
- 3. a) Discuss Binary exponential backoff algorithm.
 - B Explain in detail about ALOHA
- 4. a). Explain about the 802.11 Architecture.
 - b). Explain Spanning Tree Bridges.
- 5. a). Explain Internet Gatway Routing protocol.
- b). Explain Distance Vector Routing Algorithm.

Second Semester

Computer Science Paper - IV- COMPUTER NETWORKS

- 1. a). Discuss about Tunneling and Fragmentation.
 - b). Distinguish connectionless services and connection-oriented services.
- 2. a). Discuss the architecture overview of WWW
 - b). Discuss about remote procedure call.
- 3. a). Distinguish UDP and TCP protocol.
 - b). Explain TCP Congestion Control.
- 4. a) Differentiate static web document and dynamic web documents.
 - b) Explain about URL with examples.
- 5. a) Explain the mechanism of User Agents.
 - b) List and explain various compression mechanism.

Second Semester

Computer Science Paper - V- WEB TECHNOLOGIES

- 1. a) Explain the use of images and frames in HTML with suitable code examples.
 - b) Write an HTML code to design a registration form using text boxes, radio buttons, and submit button.
- 2. a) Explain how Cascading Style Sheets (CSS) enhance web page design.
 - b) Write a JavaScript program to validate an email address entered by a user.
- 3. a) Explain the syntax and structure of a Document Type Definition (DTD) with an example.
 - b) Write short notes on Document Object Model (DOM) in XML.
- 4. a) What is CGI scripting? Explain how HTML forms are processed using CGI.
 - b) Discuss the methods provided by the CGI.pm module for creating dynamic HTML content.
- 5. a) Explain the architecture of JDBC and different types of drivers.
 - b) Discuss the role of Prepared Statement and Callable Statement with examples.

Second Semester

Computer Science Paper - V- WEB TECHNOLOGIES

- 1. a) What is network programming? Explain how to find IP address and host name using Java.
 - b) Describe the use of URLs and URIs in Java networking.
- 2. a) Explain the directory structure of a Tomcat web server.
 - b) Describe how Servlets handle initialization parameters and configuration.
- 3. a) Explain different methods available in Http Servlet Request and Http Servlet Response classes.
 - b) Discuss common security issues in Servlets and measures to prevent them.
- 4. a) Explain the life cycle of a JSP and the problem it solves compared to Servlets.
 - b) Discuss JSP scripting elements with syntax and examples.
- 5. a) Explain how to design JSP applications using MVC architecture.
 - b) Describe the steps involved in installing JDK and testing the Tomcat server for JSP deployment.