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B.Sc. DEGREE EXAMINATION, DECEMBER – 2018 Third Year

COMPUTER SCIENCE

Software Engineering (IT) (Part – II)

Time: 3 Hours Maximum Marks: 70

- **Q1)** Compare the incremental model and the spiral model.
- **Q2)** Explain black box testing methods and its advantages and disadvantages.
- **Q3)** Explain in detail about COCOMO model.
- **Q4)** Explain the importance of user interface design in sale of software.
- **Q5)** What are the various testing strategies to software testing? Discuss them briefly.
- **Q6)** Explain the need for software measures and describe various metrics.
- (07) a) What is software maintenance? How to control maintenance cost?
 - b) What is meant by software quality? Give an overview of software quality factor?
- **Q8)** Explain in detail about data oriented Analysis.
- **Q9)** Describe various prototyping techniques and discuss on object oriented analysis and modeling?
- **Q10)** Explain about software Development Life Cycle in detail?



(DSCCN31)

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B.Sc. DEGREE EXAMINATION, DECEMBER – 2018 Third Year

COMPUTER COMMUNICATIONS AND NETWORKS (IT)

Time: 3 Hours Maximum Marks: 70

- **Q1)** Briefly explain how Error detection and correction achieved by a network?
- **Q2)** Name the seven layers of OSI reference model and describe their functions in brief.
- **Q3)** What are different types of transmission medium used in data communication systems? Compare their merits and demerits.
- **Q4)** Differentiate between a point-to-point direct link and a multipoint guided configuration.
- **Q5)** Explain about the data link layer in detail.
- **Q6)** Explain the difference between circuit switching and packet switching. Discuss their relative advantages?
- **Q7)** Discuss about Metropolitan area network?
- **Q8)** Explain the functionalities of Transport layer.
- **Q9)** What is the difference between open-loop congestion control and closed-loop congestion control?
- **Q10)** What do you understand by CSMA/CA protocols? Briefly explain its working?



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B.Sc. DEGREE EXAMINATION, DECEMBER – 2018 Third Year

BASICS OF E-COMMERCE (IT)

Time: 3 Hours Maximum Marks: 70

- **Q1)** Define E-Commerce. What is its essence? Also state its contents.
- **Q2)** Describe the nature of E-commerce. Also state its activities and rationality.
- **Q3)** What do you understand by the word Advertisement in E-commerce? Also critically analyse its relative merits and demerits.
- **Q4)** What is Advertisement Strategy? How E-Commerce will promote cost-effective advertisements?
- **Q5)** How to order Journals electronically? Explain its operational procedure.
- **Q6)** How to effect Broakor Based Services by using E-Commerce. Make special reference to recent developments in Indian Context.
- **Q7)** Attempt the following:
 - a) Cyber Banking.
 - b) Online Publications.
- **Q8)** What is Electronic Payment Systems? Explain different types of EPS with their features and suitability.
- **Q9)** What is Internet, Intranet and Extranet? Explain their essence. Also state their relationship and Interrelationship.
- **Q10)** What is e-Cash? Explain different types of e-Cash with their characteristic features and suitability.

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B.Sc. DEGREE EXAMINATION, DECEMBER – 2018 Third Year

DATA WAREHOUSING (IT)

Time: 3 Hours Maximum Marks: 70

- **Q1)** What is a data warehouse? Who need it and why?
- **Q2)** Discuss in detail about project estimates, project work Breakdown and Critical Path Analysis.
- **Q3)** Explain managing data in the data warehousing project.
- **Q4)** Discuss various methodologies for developing data warehousing.
- **Q5)** Explain about Data Marts and star scheme design.
- **Q6)** Discuss various risk involved in developing a warehouse.
- **Q7)** What is data warehouse? Discuss the structure of physical data warehouse.
- **Q8)** Discuss about data partition in data warehousing.
- **Q9)** Explain about decision trees.
- **Q10)** What is data mining? Discuss about the components and functions of data mining.



(DSVP31)

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B.Sc. DEGREE EXAMINATION, DECEMBER – 2018 Third Year

VISUAL PROGRAMMING (IT)

Time: 3 Hours **Maximum Marks:70**

Answer any FIVE questions.

- All questions carry equal marks. Q1) Define Visual C++? Explain Visual C++ compiler version. Q2) Define Visual C++ IDE? And explain about the Tools Menu in Visual C++? **Q3)** Explain the following: i) ftell() ii) fseek() socket iii) iv) syntax error **Q4)** Explain Window development tools of Visual C++? **Q5)** Define Debugging? Explain about the advanced Debugging techniques.
- **Q6)** Elaborate in detail about MFC and Event Handling.
- **Q7)** Describe simple procedure oriented programs using SDK?
- **Q8)** Explain the key features of the MFC Library?
- **Q9)** Define OLE? Explain about OLE features and specifications.
- **Q10)** What is Activex Controls and write about the ATL Vs Activex?